

Market-based Resource Allocation for Distributed Computing

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Abstract

Market-based resource allocation is expected to be an effective mechanism to allocate resources in a cloud computing environment, where the resources are virtualized and delivered to users as services. In this paper we propose a market mechanism to efficiently allocate multiple computation/storage services among multiple participants. The proposed mechanism enables the users to (1) order a combination of arbitrary services with a co-allocation or a workflow manner, and (2) receive future/current services at the forward/spot market.

The Market Model

Assumptions

- ✓ The amount of a service can be measured in throughput (e.g. MIPS for a computation service or GB/h for a data processing service)
- ✓ A provider's resource can be divided into arbitrary fraction
- ✓ A task can be divided into sub-tasks and executed on multiple resources
- ✓ A task can be suspended, resumed and/or migrated during the runtime

Forward Market

- ✓ Deals with advance reservations per pre-defined timeslots
- ✓ Makes contracts periodically (clearinghouse auctions)

Bidding Language

- ✓ Allows users to combine arbitrary resources (allocated all or nothing)

for Users

- Valuation
- Resource Type
- Quantity
- Earliest Timeslot
- Latest Timeslot
- Total Length

for Providers

- Valuation
- Resource Type
- Quantity
- Earliest Timeslot
- Latest Timeslot

Allocation Scheme

- ✓ Maximizes total welfare = $\Sigma(\text{buyer's valuation} - \text{seller's valuation})$
- ✓ Formulated as a mixed integer program

$$w = \sum_{i=1}^{|M|} v_i y_i - \sum_{i=1}^{|M|} \sum_{j=1}^{|N|} \sum_{k=1}^{|G|} \sum_{t=1}^{|T|} v_{i,j,k,t} y_{i,j,k,t} \quad (1)$$

s.t.

$$\sum_{k=1}^{|G|} q_{i,j,k} - |G| y_i = 0 \quad 1 \leq j \leq |N| \quad (2)$$

$$\sum_{t=1}^{|T|} y_{i,j,k,t} - y_i x_{j,k} = 0 \quad 1 \leq j \leq |N|, 1 \leq k \leq |G| \quad (3)$$

$$\sum_{i=1}^{|M|} y_{i,j,k,t} \leq 1 \quad 1 \leq j \leq |N|, 1 \leq k \leq |G|, 1 \leq t \leq T \quad (4)$$

$$q_{i,j,k} x_{j,k} - \sum_{i=1}^{|M|} q_{i,j,k} y_{i,j,k,t} = 0 \quad 1 \leq j \leq |N|, 1 \leq k \leq |G|, 1 \leq t \leq T \quad (5)$$

$$(a_{j,k} - t) x_{j,k} \leq 0 \quad 1 \leq j \leq |N|, 1 \leq k \leq |G|, 1 \leq t \leq T \quad (6)$$

$$(t - d_{j,k}) x_{j,k} \leq 0 \quad 1 \leq j \leq |N|, 1 \leq k \leq |G|, 1 \leq t \leq T \quad (7)$$

$$(a_{j,k} - t) \sum_{i=1}^{|M|} y_{i,j,k,t} \leq 0 \quad 1 \leq j \leq |N|, 1 \leq k \leq |G|, 1 \leq t \leq T \quad (8)$$

$$(t - d_{j,k}) \sum_{i=1}^{|M|} y_{i,j,k,t} \leq 0 \quad 1 \leq j \leq |N|, 1 \leq k \leq |G|, 1 \leq t \leq T \quad (9)$$

$$y_i \in \{0,1\} \quad 1 \leq i \leq |M| \quad (10)$$

$$x_{j,k} \in \{0,1\} \quad 1 \leq j \leq |N|, 1 \leq k \leq |G| \quad (11)$$

$$y_{i,j,k,t} \in \{0,1\} \quad 1 \leq i \leq |M|, 1 \leq j \leq |N|, 1 \leq k \leq |G|, 1 \leq t \leq T \quad (12)$$

$$0 \leq y_{i,j,k,t} \leq 1 \quad 1 \leq i \leq |M|, 1 \leq j \leq |N|, 1 \leq k \leq |G|, 1 \leq t \leq T \quad (13)$$

$$0 \leq y_{i,j,k,t} \leq 1 \quad 1 \leq i \leq |M|, 1 \leq j \leq |N|, 1 \leq k \leq |G|, 1 \leq t \leq T \quad (14)$$

where

$$M = \{m_1, \dots, m_{|M|}\}, m_i = \{v_i, S_i\} : \text{selling orders}$$

$$N = \{n_1, \dots, n_{|N|}\}, n_j = \{v_j, S_j\} : \text{buying orders}$$

$$G = \{g_1, \dots, g_{|G|}\} : \text{services}$$

$$1 \leq t \leq T : \text{timeslots}$$

$$v_i \text{ and } v_j : \text{valuation}$$

$$q_{j,k} : \text{the number of services with } q_{j,k} > 0$$

$$a_{j,k} : \text{arrival time}$$

$$d_{j,k} : \text{deadline}$$

$$l_{j,k} : \text{total length}$$

$$S_i = \{(g_k, q_{i,j,k}, a_{j,k}, d_{j,k}, l_{j,k}) \mid 1 \leq k \leq |G|\} : \text{a buying order}$$

$$S_j = \{(g_k, q_{j,i,k}, \theta_{j,k}) \mid 1 \leq k \leq |G|\} : \text{a selling order}$$

Pricing Scheme

- ✓ Calculates the price which the participants actually pays/earns
- ✓ K-Pricing: Price = (buyer's valuation + seller's valuation) / 2

Spot Market

- ✓ Deals with immediate reservation up to the next timeslot begins
- ✓ Makes contracts continuously (continuous auction)
- ✓ Bidding language, allocation scheme and pricing scheme are similar to the forward market except that they have only one timeslot

Simulator

- ✓ Consists of a centralized exchange and autonomous agents

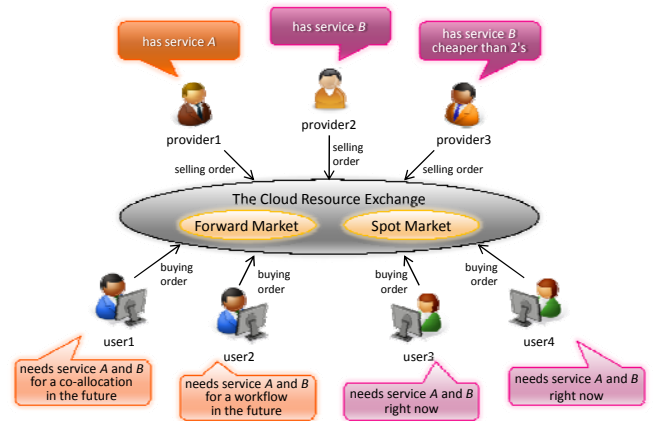
Markets

- ✓ Constructed based on MACE [1]
- ✓ Uses CPLEX or Ip_solve as backend solver

Agents

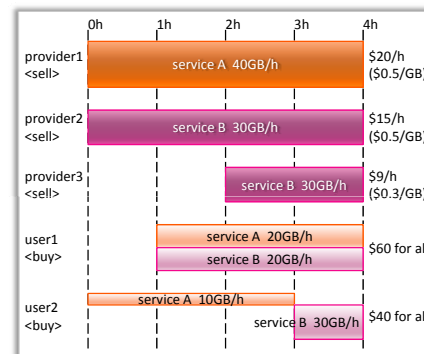
- ✓ Developed to be compatible with U-Mart [2]
- ✓ Can be either software or real human

Overview

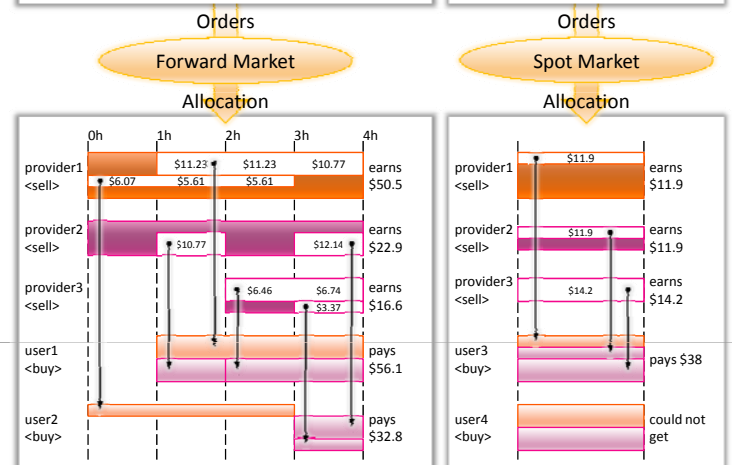
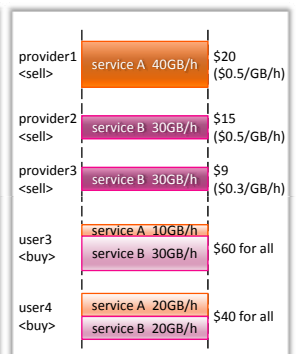


Example

Forward Market



Spot Market



Conclusions & Future Work

- ✓ We propose a market mechanism to allocate resources in a cloud computing environment
- ✓ Experiment shows that the market mechanism works properly
- ✓ We anticipate that the forward price will serve as a forecast of the spot price; intelligent agents will autonomously avoid the high-priced period which means a tight supply-demand situation
- ✓ We are going to investigate the market behavior and evaluate the performance of the proposed mechanism

References

- [1] B. Schnizler, D. Neumann, D. Veit and C. Weinhardt, "Trading grid services – a multi-attribute combinatorial approach," *European Journal of Operational Research*, Volume 187, Issue 3, pp. 943-961, 2008.
- [2] H. Sato, Y. Koyama, K. Kurumatani, Y. Shiozawa and H. Deguchi, "U-Mart: A Test Bed for Interdisciplinary Research in Agent Based Artificial Market," in *Evolutionary Controversies in Economics*, pp. 179-190, 2001.