Creating Conditions for Collaborative Learning

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(1)

Context:

English for Special Purposes

Third-year students in the Department of Architecture

Students work in groups to:

Create an architectural design

Present the design to the class

(2)

Puzze: (Allwright, 1997)

Some groups worked well together, some didn't.

How to increase engagement, interaction and cooperation among group members?



Collaborative Learning Techniques

(3) **But,** collaborative learning techniques **can't** succeed on their own...

To effectively employ collaborative learning in the classroom, it needs to be 'designed' to create the kinds of learning opportunities that make collaborative learning an effective pedagogical tool.

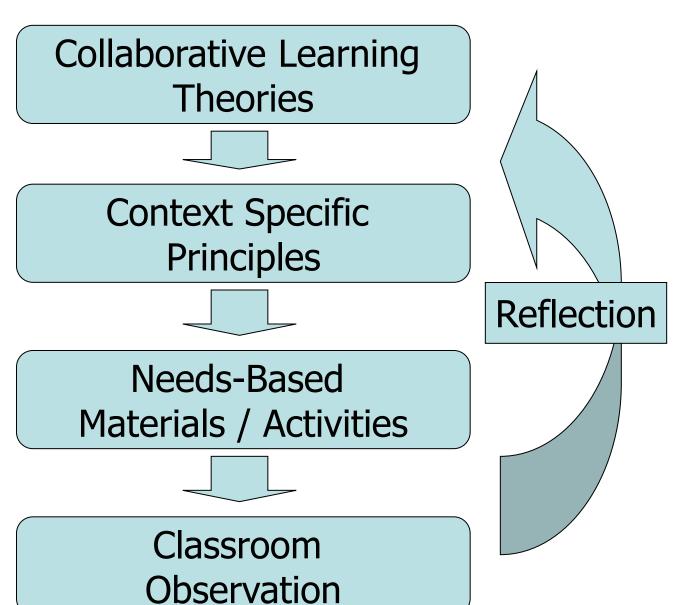
(Berkeley, 2004; Oxford, 1997; Smith and MacGregor, 1992).

Teachers have to re-conceptualize their classroom as a 'created' space.

To do this, teachers need to develop their own principles to follow in designing their classrooms.

(Widdowson, 1980)

Oesigning a Collaborative Learning Environment:



Theory can help teachers develop their own design principles by providing the basis for these principles.

(Model adapted from Widdowson, 1980)

Context Specific Principles

Five principles were developed out of the literature on collaborative learning:

- **1)** Creating an atmosphere where students feel comfortable being in and contributing to their groups will encourage interaction, use of English and better cooperation among group members.
- **2)** Working on a project related to their major will help the students learn by taking their attention off language and putting it on contextualized content that is interesting and relevant to them.
- **3)** The structure of the activities will help increase interaction as well provide support for the student in their project. Structured collaboration will create better interaction in the pair-work and group tasks. Moving from this structured collaboration to the 'ill-structured problem' of the group project task will set-up the problem and suggest procedures, and this will create better interaction in this task.
- **4)** Working in a group will help the students engage in their own learning and provide opportunities for interaction that will lead to L2 development.
- **5)** Interactions between members of the group will provide opportunities for peer scaffolding and other forms of positive interaction that will lead to L2 development.

All the principles are grounded in collaborative learning theory, but adapted to fit my context and purpose.

(6) Needs-Based Materials and Activities (Example 1)

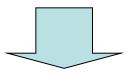
Goal: members are a team, "working together in a coherent group." (Scrivener, 2012)

Think-Pair-Share Discuss individual choices for design project in a low-stress environment.



Three-Part Interview

Create a comfort zone and group cohesion by deciding on a team name



Small Group Discussion

Discuss individual ideas and decide on a design project.

Needs-Based Materials and Activities (Example 2)

Goal: Plan the layout of the design.

Pair Shapes

Structured collaborative task to review prepositions

Draw my House

Structured collaborative task to practice locations

Jigsaw Activity

Members
piece together
the layout of
an example
design

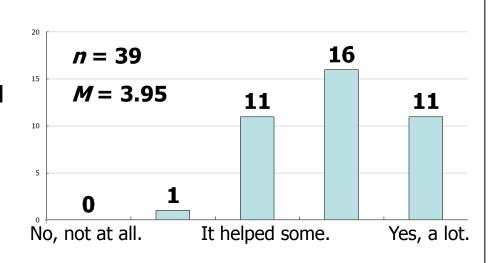
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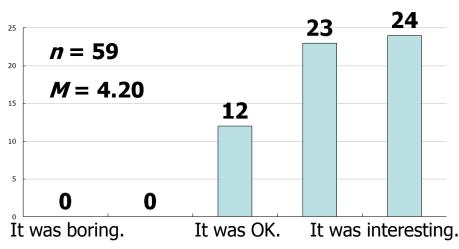
⁽⁷⁾Classroom Observation Student Survey Results

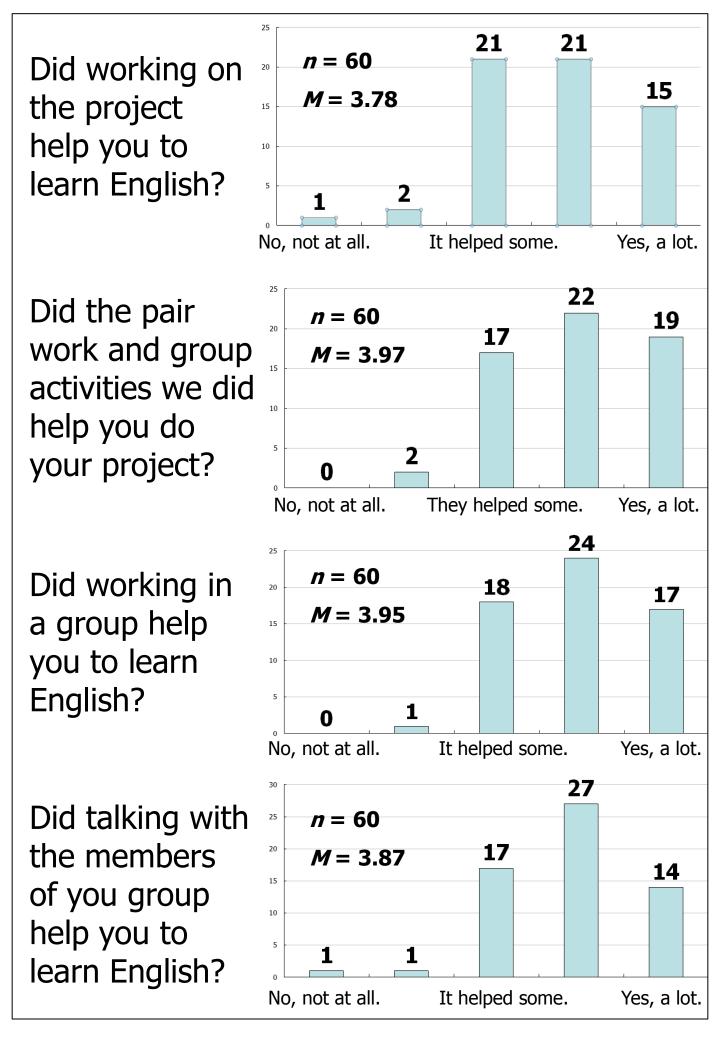
These survey questions were based on the context specific principles and aimed at getting the students' point of view on the materials and activities used in the class.

Did today's class help you to enjoy working with your group?



Was the design project interesting or boring?





(8)

Conclusion:

Using theory based principles to design a collaborative learning environment led to greater interaction and cooperation among group members as well as higher levels of engagement and a better learning experience overall.

It also allowed me to see more distinctly how the techniques and materials I designed were affecting student learning, giving me clearer perception of classroom events.

Thank you!

References:

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